

AutoCAD Torrent Free Download X64 [Latest]



AutoCAD Crack+ Free Registration Code [Mac/Win]

AutoCAD Crack Keygen is a complete application that provides both 2D and 3D drafting, technical drawings, and basic 2D and 3D modeling tools. It supports both 2D and 3D models and supports the full spectrum of geometries, including solid, surface, and non-manifold modeling. It supports both 2D and 3D graphics features, including true vector graphics for curved and extruded surfaces, text, and dimensioning. One of the first issues that some users experience when starting up AutoCAD for the first time is the Start or Minimize button on the toolbar (Figure 1, Figure 2). This button, if not set to one of the possible values, may cause confusion when users first start the software because they are accustomed to finding this button and other common graphical controls on the task bar. Figure 1: The Start/Minimize button should be configured to Start All Right-click on the Start/Minimize button and select the Start All option from the context menu to set the Start/Minimize button to start all programs (Figure 3). Figure 3: Right-click on the Start/Minimize button and select the Start All option from the context menu to set the Start/Minimize button to start all programs. Note: Some users prefer to remove the Start/Minimize button from the toolbar. The Control Panel can be used to remove it, but it will be missing in the toolbar in later versions of AutoCAD. The AutoCAD Help Files The Help Files in AutoCAD are the guide book for the software, and are written in PDF format. The chapters include the following: Help Files How To Learn to use AutoCAD Modeling Techniques Projects and Plans Print and Plot Raster and Vector Overview of the User Interface Start Menu Project Menu Text and Dimensions View Controls Work Area Rendering Options Help Index Source Files The Source Files in AutoCAD are the code for the application. They are organized into the following categories: Autodesk Labs: Includes all source files, documentation, and demos. Source Files Graphics: Includes files for the GUI (graphical user interface). Source Files Libraries: Includes all objects that are not specific to an AutoCAD function.

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CAD and drawing exchange format (.dwg) The CAD exchange format (DWG) is similar to AutoCAD's native drawing format, DXF (Design Exchange Format). Sketch and meta files The AutoCAD and Sketch Apps support the .skp and .skm file formats, which are the native file formats for the programs. When you start AutoCAD or Sketch you are asked if you want to save in the native format, which you can also manually change in the menu options. The .skp format is AutoCAD specific, and is used to save the drawings from AutoCAD. The .skm file is used to save drawings from the Sketch App, which is used for AutoCAD compatible vector drawing programs. The .skp file is similar to other drawing file formats such as the .pdf (Portable Document Format), and .eps (Encapsulated PostScript), however it is designed to be smaller in size and more compact. The .skm file is designed to be more directly compatible with other vector graphics editors. Language Text The text format is supported by both the .dwg and .dxf file types. The .dwg text format is the native text format for AutoCAD and the .dxf file type is used for all other applications. When you create text in AutoCAD it will save with the .dwg file type, and when you edit the drawing you are asked to save it as a .dxf file type. The .dwg text format is not as widely supported as the .dxf format, however it is still common in countries that use Latin based alphabets. The .dxf text format supports a larger set of characters and most new scripts are based on this format. Raster graphics The raster graphics (.tif, .tiff, .exr, .png) file format is natively supported by AutoCAD. Raster images are used for vector image formats such as the .eps (Encapsulated PostScript) and .pdf (Portable Document Format) file formats. Colour The AutoCAD natively supports the Windows Colour System of 24 bit colour depth, RGB (Red, Green and Blue) and RGBW (Red, Green, Blue and White) system. This supports all the standard colours. Adobe RGB and CMYK (Cyan, Magenta, Yellow and a1d647c40b

Using the `_.cdf_` files The `_.cdf_` file format is a binary format that contains all of the information necessary to open a drawing. It is a compressed binary format, which means it uses less disk space than other file formats, but it also uses much more memory for the editor to process. The `_.cdf_` file contains all the features and objects found in the drawing. The actual file type is determined by the drawing template. The Autodesk `_.cdf_` file extension is the same extension used by AutoCAD. A file is only a `_.cdf_` file if it is saved as `_.cdf_` or `_.chm_`. A file is compressed when it is saved as a `_.cdf_` file. Compressing a file reduces its size by about 25 percent. While the `_.cdf_` file is compressed, it is still `_.zip_` file and can be expanded by using a `_.zip_` file extractor. After you have successfully created a `_.cdf_` file, you can open it and look inside. The only way to open a `_.cdf_` file is by using the Autodesk AutoCAD program. However, if you are not using Autodesk AutoCAD, it is better to use the operating system to open the `_.cdf_` file. It is much faster to open a file using the operating system, and the file can be opened by other applications. However, the Autodesk AutoCAD program can open files that are not created by Autodesk AutoCAD. For example, you can create a `_.cdf_` file using any drawing program

What's New In?

Markup Assist helps you import annotation and import a complete PDF annotated with the annotation, including coordinate data. (video: 1:45 min.) Import Sharepoint Data: The new Import Sharepoint Data tool in AutoCAD is similar to the Import Data tool in Visio. (video: 1:50 min.) Revise Drawing Data: We've changed the workflow so you can review the drawing data you've defined while you're revising the drawing. The Data Preview tool now shows the correct value range for the data type. In the past, users would have to check the individual fields of the drawing data in the Data Details tool and then double-check in the Data Preview tool to see if the data meets your criteria. (video: 3:25 min.) Object Snap: We've added Object Snap – an extension of the existing point and line snapping for drawing objects such as lines, boxes, and arcs. The addition of Object Snap enables you to snap to drawing objects of any type, unlike the point and line snapping that works only with lines and straight lines. Shape Editing: We've added Shape Editing for Drawing Objects, which lets you edit existing drawing objects without having to draw over them or create a new drawing and hide their layers. New Shape Options: Shape Options now includes a Dynamic Shape Option that automatically adjusts the drawing object's profile as you modify its shape. You can also add new properties to an object by dragging and dropping a new option from the Insert menu. You can hide the Dynamic Shape Option if you don't need it. Mesh: We've added Mesh so you can create sophisticated, intricate 3D objects from a collection of 3D shapes. Mesh works with linear and non-linear polylines and arcs, and with point, line, and polyline shapes. Vertical Coordinate System: Use the new Vertical Coordinate System tool to create vertical drawings or to add more vertical dimensions to existing drawings. Expand Instance: We've added Expand Instance, which enables you to expand the size of an existing drawing element, such as a line or arc. Collapse Instance: We've added Collapse Instance, which lets you shrink a drawing element to its previous

System Requirements:

Mac OS X 10.8.2 or later 32-bit Intel or AMD processor 4GB of system memory (RAM) (4GB recommended) 2GB of available hard disk space (6GB recommended) Sound card Internet connection DirectX 9.0c or later (GPUs with shaders 2.0)
Windows 7 or later 2GB of available hard disk space (6

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